

Annual Revision of the Development Process

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Process and Goals



- Three main goals:
 - Synchronize the process as-written and as-practiced
 - Reduce overhead for Project teams while maintaining Community awareness
 - Enable more efficient infrastructure (unix groups) at the Foundation
- Draft on website March
- Blog post series by Bjorn March-April
- Discussion with Board March 17
- Summary to Members meeting March 17
- Approval by the Board April?

http://www.eclipse.org/projects/dev_process/development_process.php?version=diffs

Major Changes



- Hierarchical Projects
 - No special "components" any more everything is sub-project (or a sub-sub-project, or a sub-sub-project, etc)
 - Close the "can create a project (called a component) with no community review" loophole
- Streamlined but still effective Reviews
 - No community voting (because nobody ever voted)
 - By default, no conference call (because nobody attends)
 - On request by any member, a call will be held
- More careful definition of "Release"
 - What they are and why they are important
 - Define official Eclipse numbering as 2.4M1, 2.4M2, ..., 2.4RC1, ..., 2.4
 - Clarify that 0.5 is a "Release" and must follow all the release rules

Why Do You Care?



- Hierarchical Projects
 - As members, you care about this because it will provide better visibility into what the projects are doing.
- Streamlined but still effective Reviews
 - As a member, you care about this because it still provides you the assurance of clean IP and the opportunity to comment on Reviews.
- More careful definition of "Release"
 - As a member, you care about this because it maintains the quality meaning of "Eclipse release"

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